

Virtual Connection Routing based on Node Mobility in Vanet

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Abstract: Due to the quick mobility of node in MANETs (Mobile Ad Hoc Networks), it makes the communication path maintaining the source node and destination node become a challenging work. The high-speed mobility of node results in the frequent disconnection of communication link. Hence, to be able to better cope with the high-speed mobility environment, the router protocol for connection of Virtual router based on the mobility degree of node is proposed, denoted as MDNVRP (mobility degree of node-virtual router protocol). Even though MDNVRP protocol is connection-oriented, what is established prior to data delivery is virtual connection, but not physical connection. The virtual router is the logical router concerning specific geographic region, which is composed of one or multiple mobile nodes within geographic region. The physical node within the geographic region where the virtual router is sets the timer of forwarding packets in accordance with the mobility degree of node, in which the small the mobility degree is, the shorter the duration of timer is, that is, it has the precedence right to forward the packets. The simulation result shows that compared to AODV, the performance of EED (End-to-End delay), route overhead and RPD (Ratio of Packets Delivered) of MDNVRP proposed in the router protocol proposed have all been significantly improved.

1. Introduction

MANETs (Mobile Ad Hoc Networks) is a network[1] formed by self-mobility of MNs(Mobile Nodes). There is no need of any hardware equipment in MANETs, but MNs can communicate mutually. Each MN plays a role of router. Due to the free mobility of MNs, it makes the topological structure dynamically change, which is also the most significant characteristic[2] of MANETs. Because of this characteristic, a challenge for route technology is proposed. According to the fact that whether it is connection-oriented, the existing router protocol in MANETs can be divided into connection-oriented router protocol and connection-less router protocol[3]. In the connection-oriented router protocol, the logical connection shall be established prior to delivery of packets and the connectivity of connection shall be kept in the whole process of data delivery. Once some link is disconnected, the connection will be interrupted, so the data delivery fails and it needs to establish the connection again, which increases the router overhead. AODV protocol[4] is a typical connection-oriented router protocol, while in the contrary, there is no need for the connection-less router protocol to establish connection[5-9] in advance prior to data delivery. There is the route information and independent route leading to destination node inside each data packets. If some link is disconnected, the node can reselect the route again in accordance with the destination address.

2. MDNVR protocol

The existing router protocol schemes all have suffered serious link disconnection while faced with the high-speed mobility environment. The key point of MDNVRP scheme proposed in the Section is to prevent the disconnection of communication link instead of reestablishing the communication path having been disconnected.

2.1 Key concept

(1) Virtual router

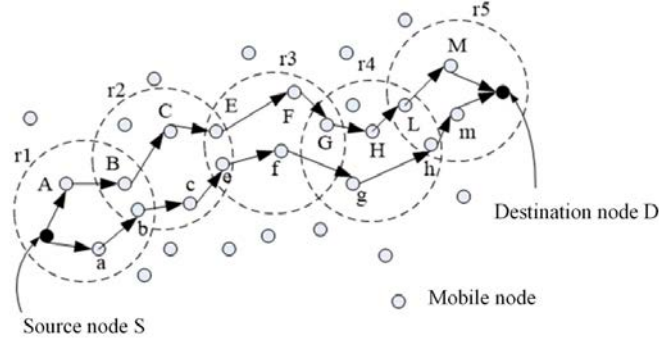


Figure 1 Example of virtual router

The virtual router is the logical router[10] concerning the specific geographic region, which is composed of one or multiple mobile nodes within a series of geographic regions or multiple mobile nodes and can form multiple paths for data delivery. The one-hop communication scope of each node is a geographic region and overlapping is not allowed between adjacent geographic regions. As shown in Fig. 1, there is a virtual router $r1 \rightarrow r2 \rightarrow r3 \rightarrow r4 \rightarrow r5$ between source node S and destination node D, where $r1, r2, r3, r4$ and $r5$ represent geographic region, shown as dotted line circle in Fig. 1. There is one or are multiple sensing nodes within each geographic region, which transmit data packets s to destination node in the means of multihop. Besides, there are multiple paths in a virtual router, two of which have been described in Fig. 1 $S \rightarrow a \rightarrow b \rightarrow c \rightarrow e \rightarrow f \rightarrow g \rightarrow h \rightarrow m \rightarrow D$ and $S \rightarrow A \rightarrow B \rightarrow C \rightarrow E \rightarrow F \rightarrow G \rightarrow H \rightarrow L \rightarrow M \rightarrow D$.

(2) Mobility degree of node

Mobility is the most significant characteristics of MANETs. To better describe this characteristics, MD(Mobility degree) of node is introduced in the Paper to quantify this characteristics and find and update the router with MD so as to find out the stable virtual router.

How to estimate the MD of node is analyzed in the Section and first, several identifiers are introduced prior to describing MD.

- 1) shows the communication scope of node;
- 2) shows the Euclidean distance between node i and j ;
- 3) shows the one-hop neighbor node set of node i . If the Euclidean distance d_{ij} between node j and node i is less than or equal to R , node j is the neighbor of node i , that is:
- 4) ϕ_i :

$$\phi_i = \{j \mid d_{ij} \leq R\} \quad (1)$$

- 5) shows the number of elements in one-hop neighbor node set ϕ_i .

- 6) shows the k th element in neighbor node set ϕ_i and $k = 1, 2, \dots, |\phi_i|$.

MD of node is calculated in accordance with the local and independent position information of this node. The MD of this node reflects the change situation of one-hop neighbor node of this node at some time, which is equal to the ratio between the number of nodes leaving or joining in the one-hop communication scope of this node and the number of neighbor nodes at the last time. Hence,

$MD(i, t)$ of node i at time t is:

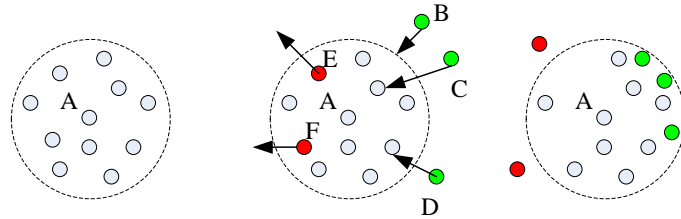
$$MD(i, t) = \frac{\sum_{h=1}^{|\phi_i(t)|} \gamma_h + \left(\left| \phi_i(t - \Delta t) \right| + \sum_{h=1}^{|\phi_i(t)|} \gamma_h \right) - |\phi_i(t)|}{|\phi_i(t - \Delta t)|} \quad (2)$$

Where $|\phi_i(t)|$ and $|\phi_i(t - \Delta t)|$ respectively show the number of neighbor nodes of node i at time t and at the last time $t - \Delta t$. γ_h shows the mobility situation of the h th element in $\phi_i(t)$ and $\gamma_h \in \{0, 1\}$ and $h = 1, 2, \dots, |\phi_i(t)|$, as shown in formula (3).

$$\gamma_h = \begin{cases} 0, & \text{if } \phi_i^h(t) \in \phi_i(t - \Delta t) \\ 1, & \text{if } \phi_i^h(t) \notin \phi_i(t - \Delta t) \end{cases} \quad (3)$$

The first item of numerator $\sum_{h=1}^{|\phi_i(t)|} \gamma_h$ in formula (2) shows the number of nodes joining in the neighbor of node i and the second item shows the number of nodes leaving the neighbor of node i .

As shown in Fig. 2, there are 11 one-hop neighbor nodes in node A at time t_1 . Node E and F leave after Δt and are not within the communication scope of node A anymore, while node B, C and D have entered the communication scope of node A and become the new neighbor nodes, as shown in Fig. 2(a). Hence, at time t_2 ($t_2 = t_1 + \Delta t$), compared with time t_1 , the one-hop neighbor of node A has changed 5 times, that is, two nodes have left and three node have jointed. Hence, MD of node A at time t_2 is 5/11, about 0.45.



(a) Original state (b) Occurrence of node mobility (c) After node mobility

Figure 2 Sketch of node mobility

2.2 Route request

When the source node needs to send packets to destination node, first the source node generates route request message M_req (route request Message), where it includes ID No. of source node and then broadcasts M_req and the adjacent nodes receives M_req . Even though each node receiving M_req can simply forward this M_req , to avoid network storm, the probabilistic delay technology [11] is adopted. Hence, each mobile node receiving M_req probabilistically delays some time T and $T \in [0, T_{max}]$. T_{max} shows the longest delay time, during which whether there are other nodes forwarding M_req in node monitoring. If there are other nodes having forwarded this M_req prior to the accomplishment of this delay, this node will not forward M_req anymore. If no, the node will embed its ID No. in M_req and then forward after the accomplishment of delay. By means of multihop forwarding, finally the destination node receives M_req message. Besides, the node forwarding M_req message is called RN (reply node) in the Paper.

2.3 Route reply

Once the destination node receives M_req message, it will generate M_rep (route reply Messages) messages and establish communication path. M_rep message include source node, ID No. of destination node, router ID and a series forwarding nodes forwarding M_rep message, as shown in Table 1. After the destination node has generated M_rep message, it broadcasts M_rep message. RNs located in M_rep message then recognizes this router.

Table 1. M_req message format

Set point ID	Destination node ID	Router ID	List of reply nodes
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During transmitting M_rep message, some neighbor nodes might monitor M_rep message. These monitoring nodes can join in the communication path and become a potential member of transmitting packets. Hence, as is the same as RNS, the monitoring nodes can also forward the packets along the router. For the mobile node in any router, including RNs and monitoring nodes, whether it will forward the packets depends on its MD, that is, the node with the minimum MD has the right to first forward the data packets.

3. System simulation and performance analysis

To better estimate the performance of MDNVRP proposed, the simulation is carried out with GloMoSim[12] and the performance of it is compared with AODV and SVR[13]. The reason why to select AODV and SVR lies in: AODV is the most typical router protocol in MANETs, with the best reference value; SVR (Static Virtual Router) is the static virtual router, in which the virtual router is presetted and there is a distribution diagram for virtual router in each mobile node, while MDNVRP proposed is dynamic virtual router. By comparing it with SVR, the performance of MDNVRP can be better analyzed.

During the simulation, first it shall consider the 100×1000 simulation region, the delivery node is evenly distributed in simulation region and the communication radius of delivery node is 133m. Mobile model[14] of Random Waypoint is adopted. In this model, each node randomly selects a destination node for mobility, with 15-min simulation time. The specific simulation parameter is shown in Table 2.

Table 2. Simulation parameter

Simulation parameter	Value
Delivery scope of node	133m
Mobile model of node	Random Way Point
Dimension of data packets	512 byte
T_{\max}	70ms
Simulation time	15min

4. Conclusion

Aimed at the router protocol of MANETs, MDNVRP protocol is proposed in the Paper. By adopting virtual router, MDNVRP makes multiple communication paths exist from the source node to destination node and according to the mobility degree of node, the excellent forwarding nodes for packets shall be selected to improve the stability of link and to be able to effectively cope with the mobility of node. The simulation result shows that EED, RPD and NRO of MDNVRP is obviously superior to AODV.

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